1. **Free Agents:**
	* Register online or see a front desk employee to be registered as an individual for the league. Individuals are subject to be placed on a team needing extra players or on a free agent team with other free agent players. Please note: putting your name on the free agent list does not guarantee you a spot to play in the league. If you are not placed on a team you will be refunded in full within one week of the official league start date.
2. **League Organization**
	* All games will be played under VHSL Basketball Rules unless otherwise stated within these rules.
	* The Director of Operations has the final authority to make decisions pertaining to all Adult Basketball League rules and regulations.
3. **League Eligibility**
	* A player must be 18 years of age by league start date to be eligible
	* When a player’s eligibility is in doubt, the referee must be given notice prior to the start of the game. The referee will then take care of any eligibility issues.
	* All players must be able to produce picture identification if asked.
	* If a team cannot field enough players, they must get permission from the director, refs, and other team to use guest players prior to the start of the game. If there are not 5 players on the active roster, then the game will result in a forfeit regardless of the outcome of the game.
4. **Registration**
	* To register, each team must submit the following
		1. A team roster complete with name, phone number and email address
		2. $200 deposit to guarantee a spot in the league (remaining balance is due the day of first game)
		3. Signed waiver form/Release of Liability from EVERY player
	* All registration fees must be paid in full no later than the first game of the Season. No refunds will be given to teams that drop out of the league.
	* The Fieldhouse staff reserves the right to charge the captain for any remaining balance after the start of the first game.
5. **Roster**
	* A roster should include a minimum of 4 players and a maximum of 12 players.
	* No new players may be added to a team’s roster after the start of the 4th game.
	* All new players must be added to the team’s roster by emailing the league director a new roster prior to the game to be eligible.
	* A maximum of 3 guest players are permitted during the regular season. The guest players can only participate in the playoffs if they have played in a minimum of 2 games.
	* A player CANNOT switch teams one they have participated in a game.
6. **Player Conduct**
	* All players recognize that the purpose of this league is to combine the interest of basketball, the spirit of community, adult recreation and sportsmanship.
	* Profanity and/or physical abuse of an official, league officials, opposing team players, and spectators will not be tolerated. Profanity towards any party may lead to one of the following:
		1. Game ejection
		2. League suspension
		3. League expulsion (NO REFUND)
	* Physical altercations of any kind can result in an immediate, lifetime expulsion from the league.
		1. If a player, manager, or spectator refuses to leave, the game will be declared a forfeit.
		2. If the players, manager, or spectator still refuses to leave after the game has been declared a forfeit, the police department will be called to escort the person from the premises. This will result in a lifetime expulsion from the league.
	* Alcoholic beverages are not permitted.
	* Game officials will enforce all rules as it relates to the matters on the court.
	* The league director will enforce all rules on and off the court. The league director has the final say on all matters as it pertains to The Fieldhouse men’s basketball league.
	* The team captain is responsible for informing all team members of the rules within this handbook.
	* Captains must report any injuries immediately to a Fieldhouse employee.
7. **Referees**
	* Officials will enforce all rules on the court.
	* Officials will adhere to all VHSL rules via Code of Conduct. If officials are in violation of their duties, then they will receive:
		1. Work day suspension
		2. Suspension indefinitely
	* Any issues regarding questionable eligibility need to be brought to the official’s attention PRIOR to the beginning of the game.
	* Profanity and/or physical abuse on an official by a player or spectator will not be tolerated.
	* The Fieldhouse Men’s Basketball Rules will be strictly adhered to unless contrary to these by-laws.
	* Normally, two referees will officiate every game. If only one official is present, the game will be played unless it is a playoff game.
8. **Court and Equipment**
	* Games will be played on the NBA court of The Fieldhouse
	* All players must wear athletic shoes. Street shoes are not permitted in the gymnasium. Sandals may be worn only to preserve game shoes when traveling to and from the gym.
	* All teams are required to provide their own jerseys. Like colors are necessary. No team can have the same colored jersey as another team (first come, first serve basis).
	* If both teams are the same shade of color the visiting team must change jerseys or wear pinnies.
	* The following equipment is legal: ace bandages, head bands, soft pliable knee pads or ankle pads and mouth pieces. Officials will make decisions according to NFHS rules.
	* The following equipment is ILLEGAL: ALL JEWELRY and all pads or braces worn above the waist, braces worn below the waist made of any type of hard or unyielding material, any slippery or sticky substance on the body or equipment.
	* Only roster and guest players are permitted to sit on the team bench. Only one person is allowed to stand while on the bench (this person is either the coach or acting coach). All spectators are required to sit in the stands.
9. **Game Rules**
	* The games will be played with a running clock of two (2) twenty (20) minute halves with the clock stopping during the last two minutes of the FIRST AND SECOND HALF on each dead ball.
	* There is a mercy rule in effect during the 2nd half:
		1. If a team is up 30+ points with 3:00 minutes remaining
		2. If a team is up 20+ points with 2:00 minutes remaining
	* The clock stops for time-outs, half time, and injuries.
	* The clock will stop on technical and flagrant fouls.
	* Half time will be a 3-minute maximum.
	* Each team is given four (4), thirty (30) second time-outs per game.
	* Dunking is permitted but no hanging on the rim.
	* Line-ups with last names and numbers must be submitted to the scorekeeper before the start of the game.
	* Overtime during regular season and playoffs will consist of:
		1. 1st Overtime – (4) minute running clock, with clock stopping in the last minute on all dead balls
		2. 2nd Overtime – (3) minute running clock, with clock stopping in the last minute on all dead balls
		3. 3rd + Overtime – (2) minute running clock with clock stopping in the last minute on all dead balls
	* Players must check in at the scorers table when subbing for another player. Failure to do so will result in a technical team foul.
	* Each player is allowed six personal fouls before leaving the game. Technical fouls count toward this number.
	* Technical Fouls:
		1. A player is permitted 1 technical foul per game. If a player receives a second technical foul, that player will be removed from the game.
		2. Two ejections in one season will result in a 1-game suspension.
	* Fighting will result in a ban from the league and possible loss of The Fieldhouse privileges.
	* Free Throws:
		1. Players on the free throw lane may enter the lane upon release of the ball from the free throw shooter; while the free throw shooter and all other players outside the 3-point arc must wait for the ball to hit the rim.
10. **Forfeits**
	* A team may start a game with no fewer than 4 players.
	* The scorekeeper will call a forfeit if the team does not have 4 players at the start of the game.
	* **Forfeit time is five minutes after scheduled game time OR five minutes after the previous game**
	* A forfeit is recorded as a 20-0 loss.
	* If a team forfeits two games, they become subject to being dropped from the league.
	* No refunds are made after a team has participated in one game.
	* Teams which drop or are dropped from the league lose any playoff rights and the right to reclaim any part of their entry fee.
11. **Playoffs**
	* The playoffs will be determined by league standings.
	* Standings will be determined by the following:
		1. Win/Loss
		2. Head to Head
		3. Team forfeits
		4. Point differential
		5. Points scored
		6. Points against